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**AUTOMATIC BACKUP OF WIRELESS MOBILE DEVICE DATA ONTO  
GATEWAY SERVER WHILE DEVICE IS IDLE**

**BACKGROUND OF THE INVENTION**

**1. Technical Field:**

5       The present invention relates generally to computer software and, more particularly, to providing data backup for battery operated wireless devices over a network.

**2. Description of Related Art:**

10       The use of computers has become more and more pervasive in society. This pervasiveness includes the integration of personal computer technology into phones. By utilizing computer technology, users or callers have access to computing functions and resources in a personal, portable device. In addition, it is envisioned  
15       that phone users would be able to use some of the same software elements in a phone that are used at home or in the office. Various applications have been developed and are being developed for use in phones. These applications generally include communication applications  
20       to help a user stay in touch with other persons at home or in the office, such as voice mail, e-mail, or two-way paging with short text messages. Some phones incorporate so-called personal information manager (PIM) technology, such as an address book, phone lists, or a calendar for  
25       scheduling personal events.

30       Another adopted computer technology for use on a phone is voice and speech recognition. Voice recognition technology is already well developed in multimedia desktop personal computers and, when incorporated into a phone, allows a phone user to easily control and interact

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with a telephone application, such as automatically dialing a phone number, while obviating the need for manual input. Phones are becoming so ubiquitous that many people carry their phones so that they have some means for being in constant communication contact with others. Examples of common use of portable phones include carrying and using a phone within an automobile or possibly carrying the phone while shopping in a mall.

However, wireless phones as well as other wireless devices, such as personal digital assistants, are battery operated devices. Thus, the information stored on the devices are available only so long as the battery does not fail or become completely discharged. This presents the potential that data that may be very valuable to the user may be lost without any mechanism for recovery. Therefore, it would be advantageous to have a mechanism to automatically backup data from wireless devices onto a more stable platform such that the data may be retrieved if lost from the wireless device.

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### SUMMARY OF THE INVENTION

The present invention provides a method, system, and computer program product for backing up data from a wireless device onto a server via a network. In one embodiment, a backup server, responsive to a determination that data from a wireless device should be backed up, initiates a backup process. The backup process may be initiated, for example, by pushing a request to the wireless client via a proxy/gateway server requesting that the client transmit data to be backed up to the backup server. A determination as to when to backup may be made, for example, in response to an indication that the wireless device has been powered on or in response to a determination that a predetermined amount of time has elapsed since the last backup was performed. The backup server then receives the data from the wireless device and stores the data on a storage device connected to the network for later retrieval such that if the wireless device loses its data, the data can be retrieved from the backup server and reloaded onto the wireless device. The backed up data may be, for example, phone lists, calendars, address lists, or notes.

**BRIEF DESCRIPTION OF THE DRAWINGS**

The novel features believed characteristic of the invention are set forth in the appended claims. The invention itself, however, as well as a preferred mode of use, further objectives and advantages thereof, will best be understood by reference to the following detailed description of an illustrative embodiment when read in conjunction with the accompanying drawings, wherein:

**Figure 1** depicts a system diagram illustrating a plurality of interconnected heterogeneous networks in which the present invention may be implemented;

**Figure 2** depicts a block diagram of a data processing system that may be implemented as a server in accordance with a preferred embodiment of the present invention;

**Figure 3** depicts a diagram of a client in the form of a wireless telephone in accordance with a preferred embodiment of the present invention;

**Figure 4** depicts a block diagram of a wireless telephone in accordance with a preferred embodiment of the present invention;

**Figure 5** depicts a diagram illustrating data flow between the data backup server and the wireless device in accordance with the present invention;

**Figure 6** depicts a pictorial diagram illustrating data flow for a client retrieving backed up data in accordance with the present invention;

**Figure 7** depicts a process flow and program function for backing up data from a wireless device onto a server in accordance with the present invention; and

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**Figure 8** depicts a process flow and program function for reloading backed up data onto a client in accordance with the present invention.

Figure 8 is a flowchart illustrating a process flow and program function for reloading backed up data onto a client in accordance with the present invention. The process begins at step 800, where a client is identified. The client is then connected to a server (step 810). The server checks for backed up data (step 820). If data is found, it is loaded onto the client (step 830). If no data is found, the process ends (step 840).

**DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENT**

With reference now to the figures, and in particular with reference to **Figure 1**, a system diagram illustrating a plurality of interconnected heterogeneous networks in which the present invention may be implemented is depicted. As illustrated, an Internet Protocol (IP) network **102**, a Local Area Network (LAN) / Wide Area Network (WAN) **104**, the Public Switched Telephone Network (PSTN) **109**, a cellular wireless network **112**, and a satellite communication network **116** make up the plurality of heterogeneous networks serviced by the personal mobility system of the present invention.

IP network **102** may be the publicly available IP network, a private IP network, or a combination of public and private IP networks. In any case, IP network **102** operates according to the Internet Protocol and routes packets among its many switches and through its many transmission paths. IP networks are generally known in the art to be expandable, fairly easy to use and heavily supported. Coupled to IP network **102** is a Domain Name Server (DNS) **108** to which queries may be sent, such queries each requesting an IP address based upon a Uniform Resource Locator (URL). IP network **102** supports 32 bit IP addresses as well as 128 bit IP addresses, which are currently in the planning stage.

LAN/WAN **104** couples to IP network **102** via a proxy server **106** (or another connection). LAN/WAN **104** may operate according to various communication protocols, such as the Internet Protocol, the Asynchronous Transfer Mode (ATM) protocol, or other known packet switched protocols. Proxy server **106** serves to route data between

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IP network **102** and LAN/WAN **104**. A firewall that precludes unwanted communications from entering LAN/WAN **104** may also be located at the location of proxy server **106**.

5 Computer **120** couples to LAN/WAN **104** and supports communications with LAN/WAN **104**. Computer **120** may employ the LAN/WAN and proxy server **106** to communicate with other devices across IP network **102**. Such communications are generally known in the art and will not be further  
10 described herein except to expand upon the teachings of the present invention. As is also shown, phone **122** couples to computer **120** and may be employed to initiate IP Telephony communications with another phone or voice terminal using IP Telephony. In such an IP telephony  
15 system, a gatekeeper **152** is deployed by a service provider to manage IP telephony for its users. An IP phone **154** connected to IP network **102** (or other phone, e.g., phone **124**) may communicate with phone **122** using IP telephony.

20 PSTN **109** is a circuit switched network that is primarily employed for voice communications, such as those enabled by a standard phone **124**. However, PSTN **109** also supports the transmission of data. Data transmissions may be supported to a tone based terminal,  
25 such as a FAX machine **125**, to a tone based modem contained in computer **126**, or to another device that couples to PSTN **109** via a digital connection, such as an Integrated Services Digital Network (ISDN) line, an Asynchronous Digital Subscriber Line (ADSL), or another  
30 digital connection to a terminal that supports such a connection. As illustrated, a voice terminal, such as phone **128**, may couple to PSTN **109** via computer **126** rather

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than being supported directly by PSTN **109**, as is the case with phone **124**. Thus, computer **126** may support IP telephony with voice terminal **128**, for example.

Cellular network **112** supports wireless communications with terminals operating in its service area (which may cover a city, county, state, country, etc.). As is known, cellular network **112** includes a plurality of towers, e.g., **130**, that each service communications within a respective cell. Wireless terminals that may operate in conjunction with cellular network **112** include wireless handsets **132** and wirelessly enabled laptop computers **134**, for example. Wireless handsets **132** could be, for example, personal digital assistants, wireless or cellular telephones, or two-way pagers. Cellular network **112** couples to IP network **102** via gateway **114**.

Wireless handsets **132** and wirelessly enabled laptop computers **134** may communicate with cellular network **112** using a wireless application protocol (WAP). WAP is an open, global specification that allows mobile users with wireless devices, such as, for example, mobile phones, pagers, two-way radios, smartphones, communicators, personal digital assistants, and portable laptop computers, to easily access and interact with information and services almost instantly. WAP is a communications protocol and application environment and can be built on any operating system including, for example, Palm OS, EPOC, Windows CE, FLEXOS, OS/9, and JavaOS. WAP provides interoperability even between different device families.

WAP is the wireless equivalent of Hypertext Transfer Protocol (HTTP) and Hypertext Markup Language (HTML). The HTTP-like component defines the communication



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protocol between the handheld device and a server or gateway. This component addresses characteristics that are unique to wireless devices, such as data rate and round-trip response time. The HTML-like component,

5 Wireless Markup Language (WML), defines new markup and scripting languages for displaying information to and interacting with the user. This component is highly focused on the limited display size and limited input devices available on small, handheld devices. For  
10 example, a typical cell phone may have only a 4x10-character display with 16-gray levels and only a numeric keypad plus up/down volume keys.

Cellular network 112 operates according to an operating standard, which may be the Advanced Mobile  
15 Phone System (AMPS) standard, the Code Division Multiple Access (CDMA) standard, the Time Division Multiple Access (TDMA) standard, or the Global System for Mobile Communications or Groupe Speciale Mobile (GSM), for example. Independent of the standard(s) supported by  
20 cellular network 112, cellular network 112 supports voice and data communications with terminal units, e.g., 132 and 134.

Satellite network 116 includes at least one satellite dish 136 that operates in conjunction with a  
25 satellite 138 to provide satellite communications with a plurality of terminals, e.g., laptop computer 142 and satellite handset 140. Satellite handset 140 could also be a two-way pager. Satellite network 116 may be serviced by one or more geosynchronous orbiting  
30 satellites, a plurality of medium earth orbit satellites, or a plurality of low earth orbit satellites. In any case, satellite network 116 services voice and data

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communications and couples to IP network **102** via gateway **118**.

Wireless Proxy **160** is coupled to IP network **102** and is coupled to a plurality of towers, e.g., **162**, which each provide wireless communications with wireless devices such as wireless device **164**. Wireless Proxy **160** provides access to IP network **102** to wireless device **164**, such as a personal digital assistants (PDA) or a wireless telephone, that may require proprietary or other special protocols in order to communicate with IP network **102**. For example, wireless proxy server **160** may be a 3Com server utilizing 3Com protocols for communicating with a Palm VII, a handheld portable computing device available from 3Com Corporation in Santa Clara, California.

In a preferred embodiment of the present invention, wireless proxy **160** is a 3Com proxy server supporting communications with Palm VII personal organizer and portable computing device **164** is a Palm VII personal organizer. In this embodiment, communications between wireless proxy server **160** and portable computing device **164** is facilitated by the use of Palm Query Applications (PQAs). A PQA is like a mini-Web site that resides on portable computing device **164**. That is, a PQA is a special kind of record database. A typical PQA contains an HTML form or a list of hyperlinks that request additional information either locally — on personal computing device **164** — or remotely — on the Internet.

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Much of the content on the Internet is designed to take advantage of the power of Pentium/RISC-class computers with large, high resolution color monitors and fast and cheap Internet access. In these circumstances, there is little reason to economize on the abundant connect time and large file size that make Web browsing such a rich, multimedia experience from a desktop or notebook computer.

However, this model is not the best model for a small, low-power computer like the Palm VII organizer with its tiny screen, battery powered operation, and relatively slow and expensive wireless connection to the Internet. Rather than duplicate the Web browsing model on a handheld computer, PQAs are developed that access targeted bits of Internet information — like clippings from a newspaper. Typically, a handheld computer user does not focus on following hyperlinks to the Internet (although this is available), but instead, they compose a simple query in the PQA (for example a request for a stock quote) and then send that query over the air.

Also included in network 100 is Data Backup Server 170. Data Backup Server 170 is connected to IP network 102 and provides data backup for battery operated wireless devices, such as, for example, wireless telephones or PDAs, connected over IP network 102. However, it should be noted that the present invention may also be implemented within a non-IP based network. At predetermined intervals or when notified that a user has powered on a wireless device, the data backup server 170 pushes a command to the wireless device instructing the wireless device, such as wireless device 140, 164 or 132, to upload data, such as, for example, calendars,

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address lists, phone books, notepad data, appointments, or key configuration information, for backup on backup data server **170**. The backup data server **170** stores the information along with an indication of ownership and then may provide the data to the owner when requested. The owner may request to download saved data, for example, after losing the information due to a battery failure. All of this is performed without notification of or action on the part of the user and may be performed during times when the wireless device is idle or using unused extra bandwidth during times when the wireless device is in use. Thus, the present invention provides cell phone and other wireless device users a painless and effortless mechanism for protecting valuable information and does not require user intervention.

**Figure 1** is intended as an example and not as an architectural limitation for the processes of the present invention.

Referring to **Figure 2**, a block diagram of a data processing system that may be implemented as a server, such as, for example, Data Backup Server **170** or any of the other servers in **Figure 1**, is depicted in accordance with a preferred embodiment of the present invention. Data processing system **200** may be a symmetric multiprocessor (SMP) system including a plurality of processors **202** and **204** connected to system bus **206**. Alternatively, a single processor system may be employed. Also connected to system bus **206** is memory controller/cache **208**, which provides an interface to local memory **209**. I/O bus bridge **210** is connected to system bus **206** and provides an interface to I/O bus **212**. Memory controller/cache **208** and I/O bus bridge **210** may be integrated as depicted.

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Peripheral component interconnect (PCI) bus bridge **214** connected to I/O bus **212** provides an interface to PCI local bus **216**. A number of modems may be connected to PCI bus **216**. Typical PCI bus implementations will support  
5 four PCI expansion slots or add-in connectors. Communications links to network computers **108-112** in **Figure 1** may be provided through modem **218** and network adapter **220** connected to PCI local bus **216** through add-in boards.

10 Additional PCI bus bridges **222** and **224** provide interfaces for additional PCI buses **226** and **228**, from which additional modems or network adapters may be supported. In this manner, data processing system **200** allows connections to multiple network computers. A  
15 memory-mapped graphics adapter **230** and hard disk **232** may also be connected to I/O bus **212** as depicted, either directly or indirectly.

Those of ordinary skill in the art will appreciate that the hardware depicted in **Figure 2** may vary. For  
20 example, other peripheral devices, such as optical disk drives and the like, also may be used in addition to or in place of the hardware depicted. The depicted example is not meant to imply architectural limitations with respect to the present invention.

25 The data processing system depicted in **Figure 2** may be, for example, an IBM RISC/System 6000 system, a product of International Business Machines Corporation in Armonk, New York, running the Advanced Interactive Executive (AIX) operating system.

30 With reference now to **Figure 3**, a diagram of a client in the form of a wireless telephone is depicted in accordance with a preferred embodiment of the present

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invention. Wireless telephone **300** includes a display **302** for presenting textual and graphical information.

Display **302** may be a known display device, such as a liquid crystal display (LCD) device. The display may be used to present a map or directions, calendar information, a telephone directory, an electronic mail message, or the telephone number of a dialed party.

Wireless telephone **300** may also include keypad **304**, speaker **306**, antenna **308**, and microphone **312**. Keypad **304** may be used to receive user. Speaker **306** provides a mechanism for audio output, such as the voice audio of a party to whom the user of wireless telephone **300** may be speaking. Microphone **312** provides a mechanism for audio input such as for speaking to a called party. Antenna **308** provides a mechanism used in establishing a wireless communications link between wireless phone **300** and a network, such as network **102** in **Figure 1**.

Turning now to **Figure 4**, a block diagram of a wireless telephone is shown in accordance with a preferred embodiment of the present invention. Wireless telephone **400** is an example of a wireless telephone, such as wireless telephone **300** in **Figure 3**, in which code or instructions implementing the processes of the present invention may be located. Wireless telephone **400** includes a bus **402** to which processor **404** and main memory **406** are connected. Display adapter **408**, keypad adapter **410**, storage **412**, microphone adapter **418**, and audio adapter **414** also are connected to bus **402**. Cradle link **416** provides a mechanism to connect wireless telephone **400** to a cradle used in synchronizing data in wireless telephone **400** with another data processing system.

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An operating system runs on processor **404** and is used to coordinate and provide control of various components within wireless telephone **400** in **Figure 4**. Instructions for the operating system and applications or programs are located on storage devices, such as storage **412**, and may be loaded into main memory **406** for execution by processor **404**.

Those of ordinary skill in the art will appreciate that the hardware in **Figure 4** may vary depending on the implementation. Other internal hardware or peripheral devices, such as flash ROM (or equivalent nonvolatile memory) or optical disk drives and the like, may be used in addition to or in place of the hardware depicted in **Figure 4**.

With reference now to **Figure 5**, a diagram illustrating data flow between the data backup server and the wireless device is depicted in accordance with the present invention. In one embodiment, a data backup server **502** instructs **B1** the proxy/gateway **504** to push a service loading content type (SL) **B2** to the wireless client **506** requesting that the client **506** send its data to the data backup server **502** using, for example, the Push Access Protocol (PAP). More information about SL may be found in the "Wireless Application Protocol Service Loading Specification" which may be found on the Internet at <http://www1.wapforum.org/tech/documents/WAP-168-ServiceLoad-19991108-a.pdf> and is hereby incorporated by reference for all purposes. Typically, the SL command transferred in step **B1** is textual and uses the HTTP protocol. The time at which the data backup server **502** initiates a backup operation may be set at predetermined intervals or

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maybe performed any time the data backup server **502** receives notification that client **506** has been powered on. Thus, in whatever implementation is chosen, the data from client **506** is backed up to data backup server **502** periodically or occasionally such that updates to data on client **506** may be backed up routinely. The data that is backed up may be, for example, a phone number list, an address list, a calendar, appointment schedules, notepad data, key configuration data, or any of a number of other types of data that may be stored on client **506**.

Once proxy/gateway **504** receives the textual SL, the proxy/gateway **504** translates the textual SL into a binary SL suitable for the wireless client **506**. Wireless client **506** may be, for example, a wireless telephone such as wireless phone **400** in **Figure 4** or maybe a personal digital assistant (PDA). The data backup server **502** provides the SL with the Uniform Resource Identifier (URI) to the Wireless Markup Language (WML) deck (i.e. application) that should be executed in client **506** in order to send the requested data to the data backup server **502**. The proxy/gateway **504** sends the SL **B2** to client **506** using, for example, the Push Over-the-Air (Push OTA) Protocol. The Push OTA Protocol is a standard protocol for conveying content between a push proxy/gateway and a client.

The client **506** receives the push **B2** containing the SL, but, typically, the user of client **506** is not made aware of this. Client **506** waits for a period in which it is idle (i.e. the user is not using the client for other services) and then sends a request **B3** to the proxy/gateway **504** to retrieve (pull) the application identified by the SL that will transfer the data from



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client **506** to the data backup server **502**. The request **B3** is typically made using a Wireless Session Protocol (WSP) Get command. The proxy/gateway **504** converts the WSP Get into an HTTP Get and sends **B4** the request to the data  
5 backup server **502** or to some other server where the URI is located. The data backup server **502** then sends **B5** the WML application in a textual format to proxy/gateway **504** where it is translated into a binary WML format and sent **B6** to client **506**.

10 Once client **506** receives the WML binary application, client **506** executes the WML binary application which transfers **B7** the requested data from client **506** to proxy/gateway **504** using, for example, the Wireless  
15 Application Protocol (WAP). Proxy/gateway **504** translates the WAP data received from client **506** into an HTTP format and sends **B8** the data to data backup server **502**. Data backup server **502**, upon receiving the data, stores the data, either on server **502** or in some remote storage location, with an indication of the client **506** to which  
20 the data belongs. Thus, if client **506** later loses the data, for example, because of battery failure, then client **506** may retrieve the data from data backup server **502** and reload the data.

A SL command is pushed to client **506** rather than the  
25 actual application that will transfer data from client **506** to data backup server **502** because is not always suitable to push content that is executed or rendered directly upon reception to a mobile device, such as client **506**, especially if the client is busy with other  
30 activities such as executing another service. This is due to the fact that memory and/or processing constraints

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found in many mobile devices are such that neither storing nor processing content in such a situation is feasible. However, for devices where such constraints do not exist, it is possible, in other embodiments of the present invention, to push the application directly to the client, thus eliminating four data transfer steps.

In such an embodiment, the data backup server 502 would send the application to the proxy/gateway 504 for conversion into a protocol suitable for client 506.

Proxy/gateway 504 then sends the application to client 506 which executes the application, thus retrieving and sending the requested data from client 506 to proxy/gateway 504. Proxy/gateway 504 receives the data from client 506 and translates the data into a protocol suitable for data backup server 502 and forwards the translated data to data backup server 502.

In yet another embodiment, it is possible, if the client 506 has sufficient memory, that the application necessary to retrieve and transmit the requested data is stored on client 506. In such case, data backup server 502 simply sends the request for data to client 506 via proxy/gateway 504. Client 506 then retrieves the requested data and sends the data back to data backup server 502 via proxy/gateway 504.

It is also possible in another embodiment, that the processes of the data backup server are incorporated into the proxy/gateway 504, thus eliminating a number of data transfer steps. However, such an embodiment would be uncommon given the current state of implementation of wireless networks.

Although depicted with reference to data backup server 502 initiating a backup process, in other

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embodiments, the client **506** may initiate the backup process.

**Figure 5** is intended as an example and not as an architectural limitation for the processes of the present invention.

With reference now to **Figure 6**, a pictorial diagram illustrating data flow for a client retrieving backed up data is depicted in accordance with the present invention. Whenever client **506** needs to retrieve backed up data, for example, because the battery has died in client **506** thus causing the loss of data, client **506** sends a request **R1** to proxy/gateway **504** for the backed up data using, for example, a WAP protocol. Proxy/gateway **504** then translates the request into a format, such as HTTP, suitable for data backup server **502** and sends **R2** the translated request to data backup server **502**. Data backup server **502** retrieves the backed up data corresponding to the client **506** and sends **R3** the requested data to proxy/gateway **504**. Proxy/gateway **504** translates the data into a format suitable for client **506** and sends **504** the translated requested data to client **506** which can then store the data. Thus, even though client **506** may momentarily lose valuable data, it is not lost for good since the data is backed up on data backup server **502** and is retrievable.

With reference now to **Figure 7**, a process flow and program function for backing up data from a wireless device onto a server is depicted in accordance with the present invention. The process depicted may be implemented on, for example, data backup server **502** in **Figure 5**. To begin, the data backup server determines that it is time to backup data from a client (step **702**).

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This determination may be made based, for example, on the expiration on a predetermined amount of time from the last data backup or on the determination that the client has been powered on. Once the determination to perform a backup has been made, the data backup server pushes a data backup request to the client to transfer selected data to the data backup server (step 704). This request may involve sending a SL to the client and have the client retrieve an appropriate application to perform the backup or may merely be a request that the client can execute without retrieving any other application or data. The data backup server then receives the data from the client (step 706) and stores the data on the data backup server or on some remote storage device for later retrieval by the client if necessary (step 708).

With reference now to **Figure 8**, a process flow and program function for reloading backed up data onto a client is depicted in accordance with the present invention. This reloading process may be implemented, for example, on client 506 in **Figure 6**. The client sends a request to retrieve backed up data to the data backup server (step 802). The client then receives the data from the backup data server (step 804) and stores the retrieved data (step 806), thus refreshing or reloading data that may have been previously lost.

It is important to note that while the present invention has been described in the context of a fully functioning data processing system, those of ordinary skill in the art will appreciate that the processes of the present invention are capable of being distributed in the form of a computer readable medium of instructions and a variety of forms and that the present invention

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applies equally regardless of the particular type of signal bearing media actually used to carry out the distribution. Examples of computer readable media include recordable-type media such a floppy disc, a hard  
5 disk drive, a RAM, and CD-ROMs and transmission-type media such as digital and analog communications links.

The description of the present invention has been presented for purposes of illustration and description, but is not intended to be exhaustive or limited to the  
10 invention in the form disclosed. Many modifications and variations will be apparent to those of ordinary skill in the art. The embodiment was chosen and described in order to best explain the principles of the invention, the practical application, and to enable others of  
15 ordinary skill in the art to understand the invention for various embodiments with various modifications as are suited to the particular use contemplated.